



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

Has Completed  
**KET8-05 Priorities**  
A Regional Adventure  
Set in the Ket Region



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region

Adventure Record#

**598 CY**  
**ADVENTURE**  
**LEVEL OF**  
**PLAY**  
(CIRCLE ONE)

**APL 2**

max 450xp; 450gp

**APL 4**

max 675 xp; 650 gp

**APL 6**

max 900 xp; 900 gp

**APL 8**

max 1,125 xp; 1,300 gp

**APL 10**

max 1,350 xp; 2,300 gp

**APL 12**

max 1,575 xp; 3,300 gp

**APL 14**

max 1,800 xp; 6,600 gp

**Respect:** The PC is provided with treasures. They may exchange this to purchase any one item on a Ket or VTF adventure to which they previously had Access (even if it has expired) with a 25% discount (to a maximum discount of 4,000 gp). This favor may only be used once. In addition, you gain access to all items marked with a <sup>u</sup> below.

**Honor:** You gain the title "Honored of the Black Arrow" which provides you with a +4 circumstance modifier for any Diplomacy, Bluff, Intimidate or Gather Information checks made within Ket in a social setting. Lifestyle costs up to rich are covered by the Black Arrow for any adventure set in a part of Ket over which he has influence. In addition, you gain access to all items marked with a <sup>u</sup> below.

**Piety:** The church of Al'Akbar in Ket owes you a debt. You may employ this favor to automatically succeed at a check to lessen any sentence or obtain up to a 7<sup>th</sup> level spell cast at no charge (material components are half cost, if any). Lifestyle costs up to standard are covered by Sylvana bint Zoltan for any adventure set in Ket. In addition, you gain access to all items marked with a <sup>u</sup> below.

**ily (Su):** You chose to respect the people of Ekbir, in accordance with the Four Feet of the Dragon. Once only, you may call upon this favor for yourself or an ally within sight and 60 feet to benefit from a Maximized *cure critical wounds* (35 hp) spell as a swift action that does not provoke an attack of opportunity. In addition, you gain access to all items marked with a <sup>u</sup> below.

**Janni Challenge! (Su)** Efrain is impressed that you accepted this challenge and participated fully. He provides you with a token. Once only, you may employ this token as an immediate action that does not provoke an attack of opportunity - the PC or ally (one only, their choice) is then provided with fire, electricity, cold or acid resistance 20 (they must choose one) for 70 minutes. Mark this favor as used when employed.

**Death's Respite:** Your soul is tied to the Salted Earth. You may always be restored to life without material cost, provided you can be transported to Ket for the casting (duration at the discretion of the DM). No spell that operates to maintain your life force beyond -10 hp and below functions on you (such as *close wounds* or *delay death* below -9).

**ITEMS FOUND DURING THE ADVENTURE**

Cross off all items **NOT** found

**APLs 2-4**

- ❖ Purchase an adamantite weapon or suit of armor/shield (Reg, DMG)
- ❖ <sup>u</sup> Empowered spellshard (magic missile, lesser vigor (SC) or burning hands) (Adv, MIC)
- ❖ <sup>u</sup> Ring of counterspells (Adv, DMG)
- ❖ <sup>u</sup> Monk's belt (Adv, DMG)
- ❖ <sup>u</sup> Pearl of power, 1<sup>st</sup>, 2<sup>nd</sup> or 3<sup>rd</sup> (Adv, DMG)

**APL 6-8** (all of APLs 2-4 plus the following)

- ❖ Purchase of any *ioun stone* in the DMG, maximum value 15,000 gp (Adv, DMG)
- ❖ Purchase a mithral weapon or suit of armor/shield ((Reg, DMG)
- ❖ <sup>u</sup> Least/Lesser crystal of acid assault (Adv, MIC)

- ❖ <sup>u</sup> Belt of healing (Reg, MIC)
- ❖ <sup>u</sup> Pearl of power, 4<sup>th</sup>, 5<sup>th</sup> or 6<sup>th</sup> (Adv, DMG)

**APL 10-14** (all of APLs 2-8 plus the following)

- ❖ Upgrade armor/shield to *light, moderate* or *heavy fortification* (Reg, DMG)
- ❖ <sup>u</sup> Greater crystal of acid assault (Adv, MIC)
- ❖ <sup>u</sup> Boots of speed (Reg, DMG)
- ❖ <sup>u</sup> Pearl of power, 7<sup>th</sup> or 8<sup>th</sup> (Adv, DMG)
- ❖ <sup>u</sup> Third eye aware (Adv, MIC)

**Lifestyle**

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

**Items Sold**

Total Value of Sold Items

Add ½ this value to your gp value

**Items Bought**

Total Cost of Bought Item

Subtract this value from your gp

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 OR 2 TU

TU Cost

- TU

Added TU Costs



TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL